media tech workshops

**Tuesday 10.2 12:00 PM - 1:00 PM Photoshop Basics**

Let us teach you the basics of image adjustment and editing. In this workshop, you will learn how to paint, draw, and edit. After all the separate pieces are created, learn how to bring it all together to make a dynamic multi-layered project.

**Tuesday 10.23 12:00 PM - 1:00 PM Intro. to Final Cut Pro X**

This workshop will teach you about video editing in Final CutPro X. Learn how to use new features such as the incredible Magnetic Timeline, Clip Connections, Compound Clips, and the new, intuitive Inline Precision Editor.

**Tuesday 11.6 12:00 PM - 1:00 PM Intro. to Avid**

In this tutorial we will explore the tools and techniques in Media Composer for producing great looking video, as well as the basics of high definition media formats. We will walk through the video production workflow from input to editing to output.

**Tuesday 11.13 12:00 PM - 1:00 PM Intro. to Google Sketch-Up**

In this workshop we will provide you with the basics of how to use Google Sketch-Up. This course is intended for people with little or no 3 dimensional drawing or SketchUp experience, and want to create 3 dimensional models. We will focus on creating Basic Geometry, drawing in 3D using the pencil tool, and using Layout to manage styles and to work with dimensions.

Sign up with Thomas Bary
at t.bary@neu.edu